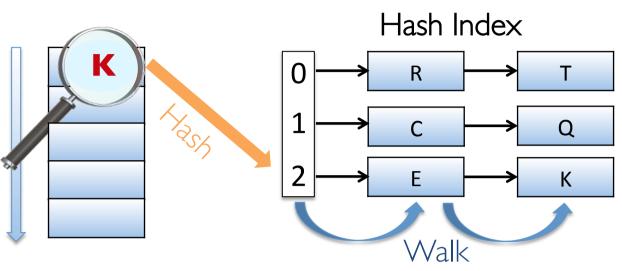


Meet the Walkers

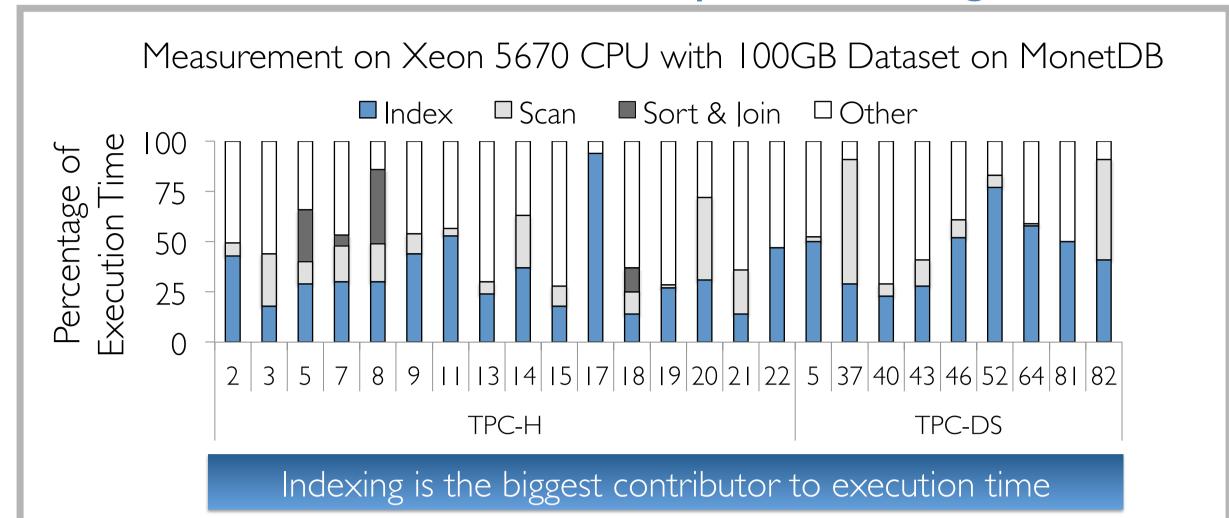
Accelerating Index Traversals for In-Memory Databases

Onur Kocberber¹, Boris Grot², Javier Picorel¹, Babak Falsafi¹, Kevin Lim³, Parthasarathy Ranganathan⁴ ²University of Edinburgh ³HP Labs ^IEcoCloud, EPFL ⁴Google, Inc. **Our World is Data-Driven!** How Much Time is Spent Indexing?

- Data resides in huge databases —
- Indexes are essential for all database operators
- Hash index: a fundamental index structure



Frequent use case: join via hash index



Dissecting Index Lookups

Hash: Avg. 30% time of each lookup

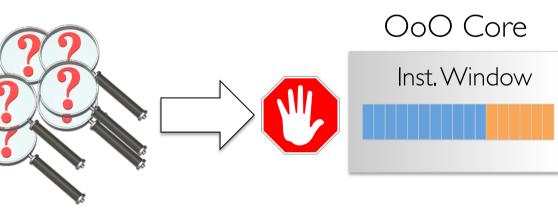
- Computationally intensive, high cache locality

Walk: Avg. 70% time of each lookup

- Trivial computation, low cache locality

Next lookup: Inherently parallel

- But, beyond the inst. window capacity

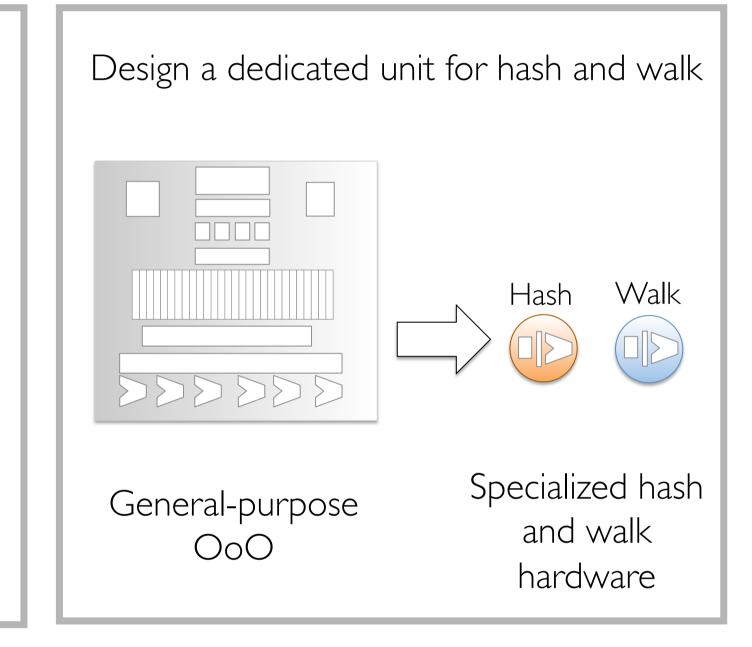


Roadmap

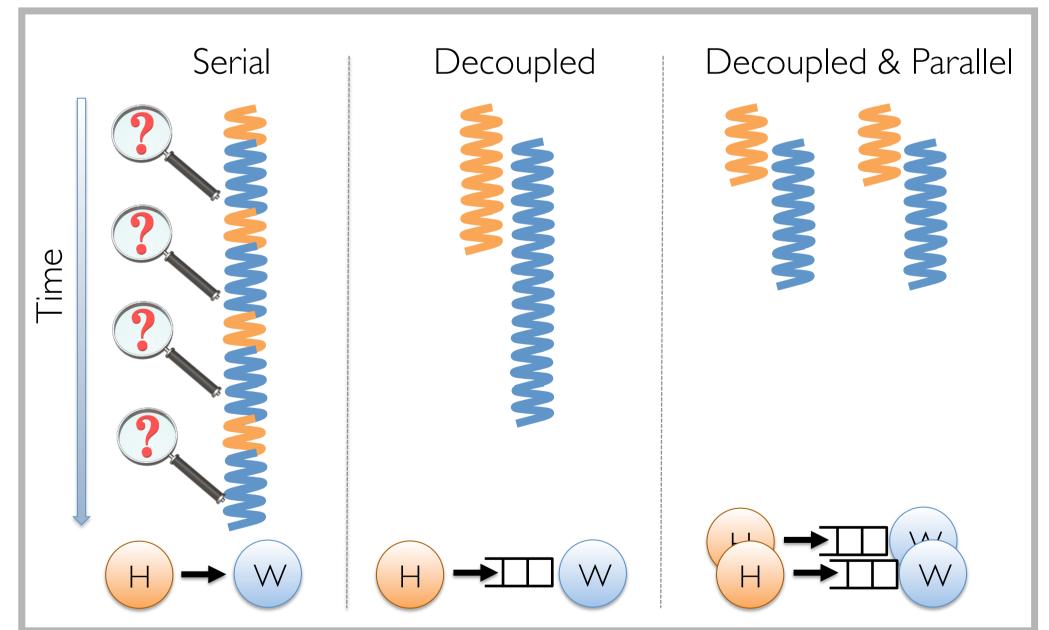
Roadmap for efficient and high-throughput index lookups

- I. Specialize
 - Customize hardware for hash and walk
- 2. Parallelize
 - Perform multiple index lookups at a time
- 3. Generalize
 - Use a programmable building block

I. Specialize



2. Parallelize



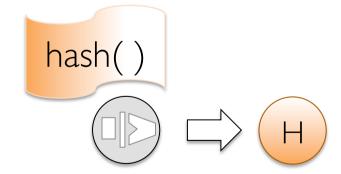
3. Generalize

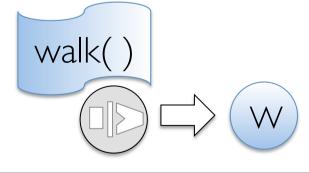
- Widx unit: common building block for hash and walk
 - Two-stage RISC core
 - Custom ISA

Widx unit

- Widx units are programmable ____
 - Execute functions written in Widx ISA

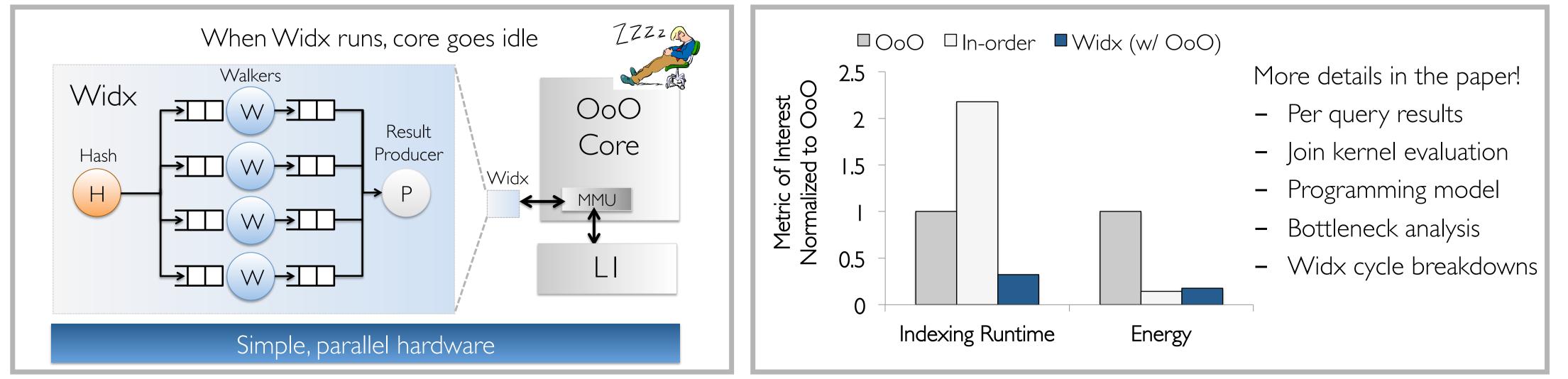
- Support limitless number of data structure layouts





Putting it all together: Widx

Result Highlights











²This work was done while the author was at EPFL

⁴This work was done while the author was at HP Labs